

# CALIFORNIA DISTRICT 27

LITTLE LEAGUE BASEBALL INC.

WWW.CAD27.COM



## 2017 50/70 & JUNIOR BASEBALL INTER-LEAGUE PLAYING RULES

\* Revised 3-27-17 \*

The following interleague rules are in addition to the 2017 Little League Baseball® Official Regulations, playing rules, and policies. They have been categorized in accordance to the rulebook.

### I. THE LEAGUE

(Page 28)

1. District 27 shall govern the 50/70 & Junior Inter-League.
2. Team Rosters must be submitted at the managers and coaches meeting.
3. All Stars: Any player who has participated as an eligible player in 60 percent of the regular season as of June 1, with the exception of middle school or the high school baseball season.

### VI. PITCHERS –MEDICAL RELEASES

(Page 42)

1. The team manager or coach must carry a player roster and team scorebook to each game.
  - a. The team manager or coach must carry medical releases at all times (Both game and practice, including borrowed player).
  - b. The DA **must** be notified of all borrowed players and **must** be replied to before that player can play (by text or phone).
  - c. A borrowed player cannot pitch or catch.

### VII. SCHEDULE

(Page 45)

1. District 27 will make the schedule for the season and is subject to change by District only.

2. Any of the following combination that effects 2 schedule games, such as no show and game cancelations without proper notification, that team will be dropped from the schedule and its players will not be eligible for the all stars tournament.
3. The schedule will be posted on the District 27 web site. [www.cad27.com](http://www.cad27.com)

## **XIV. FIELD DECORUM**

(Page 53)

1. One adult coach **must** be in the dugout at all times
2. All players must remain inside the dugout when they are not actively engaged on the playing field.
3. All carry in items must be kept inside the dugout.
4. Managers and coaches cannot warm up the pitcher.
5. Any altercation by a player and/or coach on or off the field will not be tolerated (verbal or physical).
6. District 27 reserves the right to discipline anyone who participates in the inter- league play.

## **1.00 OBJECTIVE OF THE GAME**

(Page 57)

1. Bat requirements (Page 65). See [http://www.cad27.com/spring\\_regular\\_season.htm](http://www.cad27.com/spring_regular_season.htm)
2. Players must not wear watches, rings, earrings, pins, jewelry or other metallic items (Page 66).
3. Catcher must wear a catcher's helmet that meets Little League specifications (No skullcaps). Mask must have a **dangling** throat guard. (Hockey style mask must have the **dangling** throat guard.) (Page 68)

**PENLTY:** A player that is required to wear a mask and doesn't have the **dangling** throat guard will be ejected from the game, as well as the manager.

## **3.00 GAME PRELIMINARIES**

(Page 77)

1. Both teams shall supply two new baseballs.
2. The game umpire shall have final say as to field readiness.

## 4.00 STARTING AND ENDING GAME

(Page 81)

1. Weekday games will start at 5:00 PM unless otherwise posted on the schedule.
2. All games shall start when scheduled unless the game before delays the start.
3. No new inning after 2 hours of play, if one team is ahead by ten or more runs, the Ten Run Rule (4.10e) shall apply.
4. All games that require re-scheduling will be done so by District 27.
5. A protest committee composed of District 27 Staff shall settle all protests.
6. When a manager, coach, or player is ejected from a game, they shall leave the field immediately and take no further part in that game. They may not sit in the stands and may not be recalled.
  - a. A Manager or coach ejected from a game must not be present at the game site for the remainder of that game.
  - b. If a player is ejected, they will stay in their dugout for the remainder of the game.
  - c. Any manager, coach, or player ejected from a game is suspended for his or her team's next physically played game and may not be in attendance at the game site from which they were suspended. This includes pregame and postgame activities.

NOTE: If the ejection is determined to have been flagrant a more severe penalty may be assessed.

## 9.00 UMPIRE

(Page 115)

1. The home team shall supply umpire unless District 27 has chosen to assign District 27 Umpires. A minimum of two umpires is preferred.
2. If home team supplies "paid umpires" and the visiting team does not show up, the visiting team will be responsible to reimburse the home team for the cost of the umpire (This will be handled through the district).
3. If no umpires show up both managers will umpire.

## 10.00 OFFICIAL SCORER

1. Home team will be responsible to supply the official scorekeeper.
2. Before each game the official scorekeeper will receive both teams' lineups. Lineup must show

first and last name and uniform number of each player.

3. Each team is responsible for keeping their pitching records.
4. Before each game the opposing manager may ask to see the pitching records.
5. Pitchers who deliver 41 or more pitches in a game cannot play the position of catcher.
6. A catcher who catches any part of four innings cannot become a pitcher.
7. A balk or illegal pitch, whether or not a pitch is actually delivered to a batter, counts as a pitch in determining the pitch count for that pitcher.
8. Scorebooks subject to review by district personnel and must be turned in at certification to verify that the player participated in the proper amount of games.

## FIELD AND SITE PREP AND CLEAN-UP RESPONSIBILITIES

### **Field Prep:**

Before a game begins the home team is responsible for preparing the field: Putting in the bases, chalking/painting of foul lines and batter's box. Foul lines and/or batter's box may not need to be redone if lines are clearly visible from the previous game from that day.

### **Field Clean-up:**

At the end of the game, the home team is responsible for cleaning up the field: dragging the infield, raking baselines, repairing the mound and home plate area. Return all equipment to proper place. Make sure to put plugs where the bases go if provided. If there is a game following that day, just repair the mound and home plate area.

### **Dugout / Bleacher Cleanup:**

Players, Managers and Coaches are responsible for cleaning their dugout (sweep if broom is provided) and picking up all trash around the bleachers. Trash cans are to be emptied when requested by host league. **PLAYERS ARE NOT TO BE RELEASED UNTIL THIS IS ACCOMPLISHED.**

### **Take a Picture:**

If your team occupies a dugout and stands and they are dirty take a picture and send it immediately to (310) 897-0701. If the **field prep** and/or **field clean-up** isn't properly done take a picture and send it immediately to (310) 897-0701. Host leagues may do the same. The time stamp when I receive the picture will tell me who should be responsible. If this is not done I may receive a picture later and your group might get the blame.

## LEAGUE PARTICIPATION

Participation in District 27's 50/70 & Junior Baseball program is voluntary. Leagues that do choose to participate must agree to abide by these inter-league playing rules. District 27 has the authority to discipline managers, coaches, players and leagues, any fan that is ejected from a game will not be allowed to attend that team's next game. If the offense that caused the ejection is deemed to be outside the policies of Little Leagues Baseball, District 27 may impose a harsher penalty.

District 27 reserves the right to make any changes necessary to administrate the program.

### Telephone and Voice Mail Numbers

Please contact David Ramirez first. If he cannot resolve your situation, contact Nola Timms.

<p><b><u>50/70 &amp; JUNIOR ADA</u></b></p> <p><b>David Ramirez</b></p> <p><b>Cell: (310) 704-0869</b></p> <p><b>Email: <a href="mailto:dc3boyz@gmail.com">dc3boyz@gmail.com</a></b></p>	<p><b><u>DISTRICT ADA</u></b></p> <p><b>Nola Timms</b></p> <p><b>Cell: (310) 897-0700</b></p> <p><b>Email: <a href="mailto:d27operations@att.net">d27operations@att.net</a></b></p>
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Have Fun,

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